#### EBERHARD KARLS UNIVERSITÄT TÜBINGEN





#### **Question Generation**

- Creating natural questions for a given sentence or paragraph
- Appropriately linking to the meaning of the envisaged answer phrases
- Questions in formal pragmatics:
  - Question-under-Discussion (QuD) approaches
  - link information structure and discourse structure
- Our goal:
  - Partially automate QUD annotation
  - generate all questions that can be answered by a given sentence

#### **Our Approach**

- Neural networks can be successfully trained to generate meaningful, well-formed questions (De Kuthy et al., 2020)
- Challenge for a seq2seq architecture: rare or unknown words
  - words are the basic input and output tokens
  - pretrained word embeddings with fixed vocabulary
  - the words in the question to be generated can be selected from source material
- Extend architecture with a pointer component
- Enrich the model with part-of-speech and semantic role information to improve question phrase generation.
- $\Rightarrow$  Robust approach with systematic question type coverage

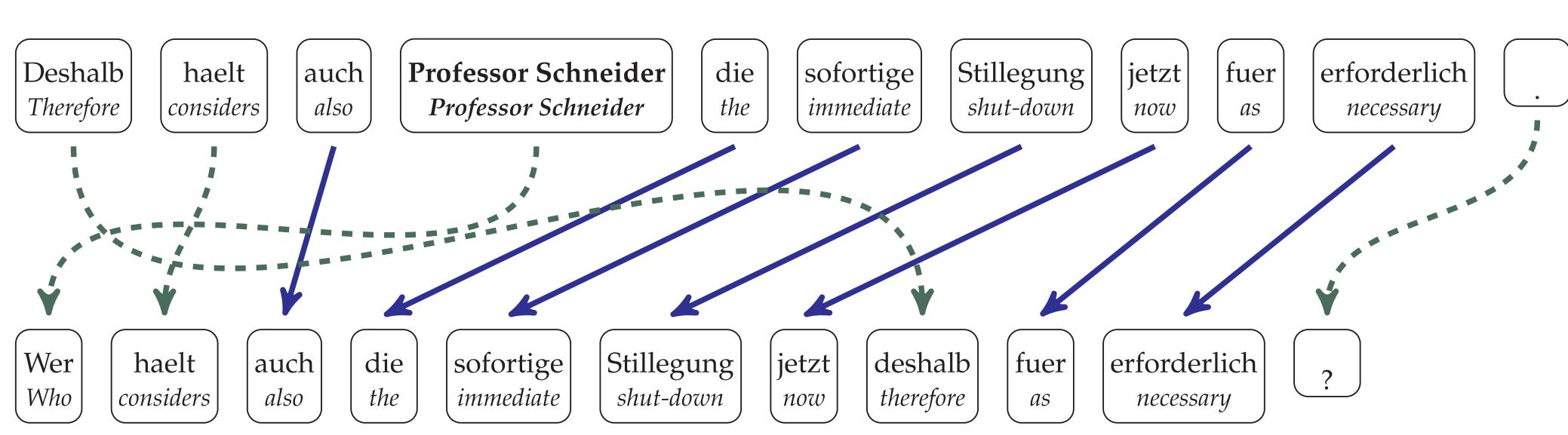
#### **Question-Answer Data**

- German QA corpus: 5.24M sentence-question-answer triples
- Sentences from German newspaper *Die Tageszeitung (taz)*
- Transformation-based question generation system (Kolditz 2015)
  - Select potential answer phrases (NPs, PPs, clauses)
  - Replace them with matching question phrases.
  - Transform syntactic representations into questions.
- Die Kinder essen am Sonntag Kuchen im Garten. (1) A: The children eat cake in the garden on Sunday.
  - Q<sub>1</sub>: Wer isst am Sonntag Kuchen im Garten? Who eats cake in the garden on Sunday?
  - Q<sub>2</sub>: Was essen die Kinder am Sonntag im Garten? What do the children eat in the garden on Sunday?
  - Q<sub>3</sub>: Wo essen die Kinder am Sonntag Kuchen? Where do the children eat cake on Sunday?

# **Advancing Neural Question Generation for Formal Pragmatics**

Kordula De Kuthy, Madeeswaran Kannan, Haemanth Santhi Ponnusamy, Detmar Meurers

## An Example: Copy vs.Generate Decisions



### **Neural Question Generation**

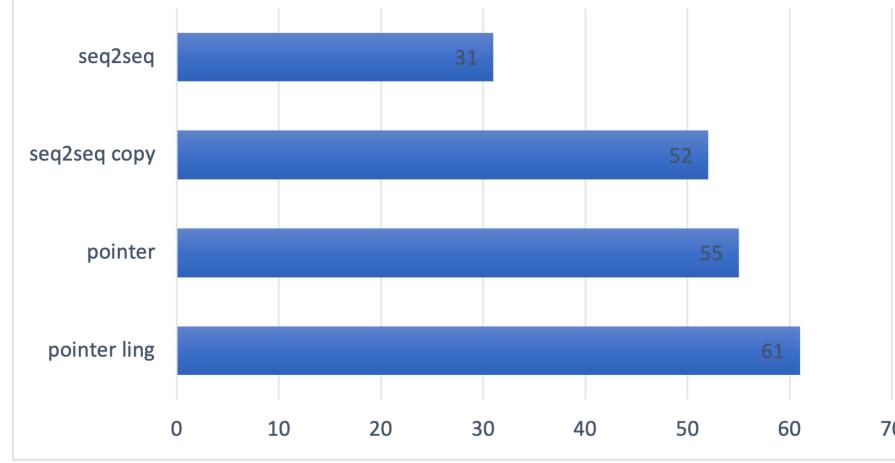
- Basic Sequence-to-sequence architecture (Sutskever et al., 2014):
  - encoder network learns source sequence representation
  - decoder network generates target sequence
  - attention mechanism aligns source and target sequences
- Our Pointer Model:
  - Maxout pointer mechanism with gated self-attention (Zhao et al., 2018)
  - Input sequences: surface tokens, span of answer phrase, parts of speech (POS), semantic role labels (SRL)
  - Copy score: attention scores computed between encoder and decoder hidden state
  - Copy & generation module compete for predicted question

### **Quantitative Evaluation**

#### • High BLEU score $\Rightarrow$ high similarity between neural and gold Q

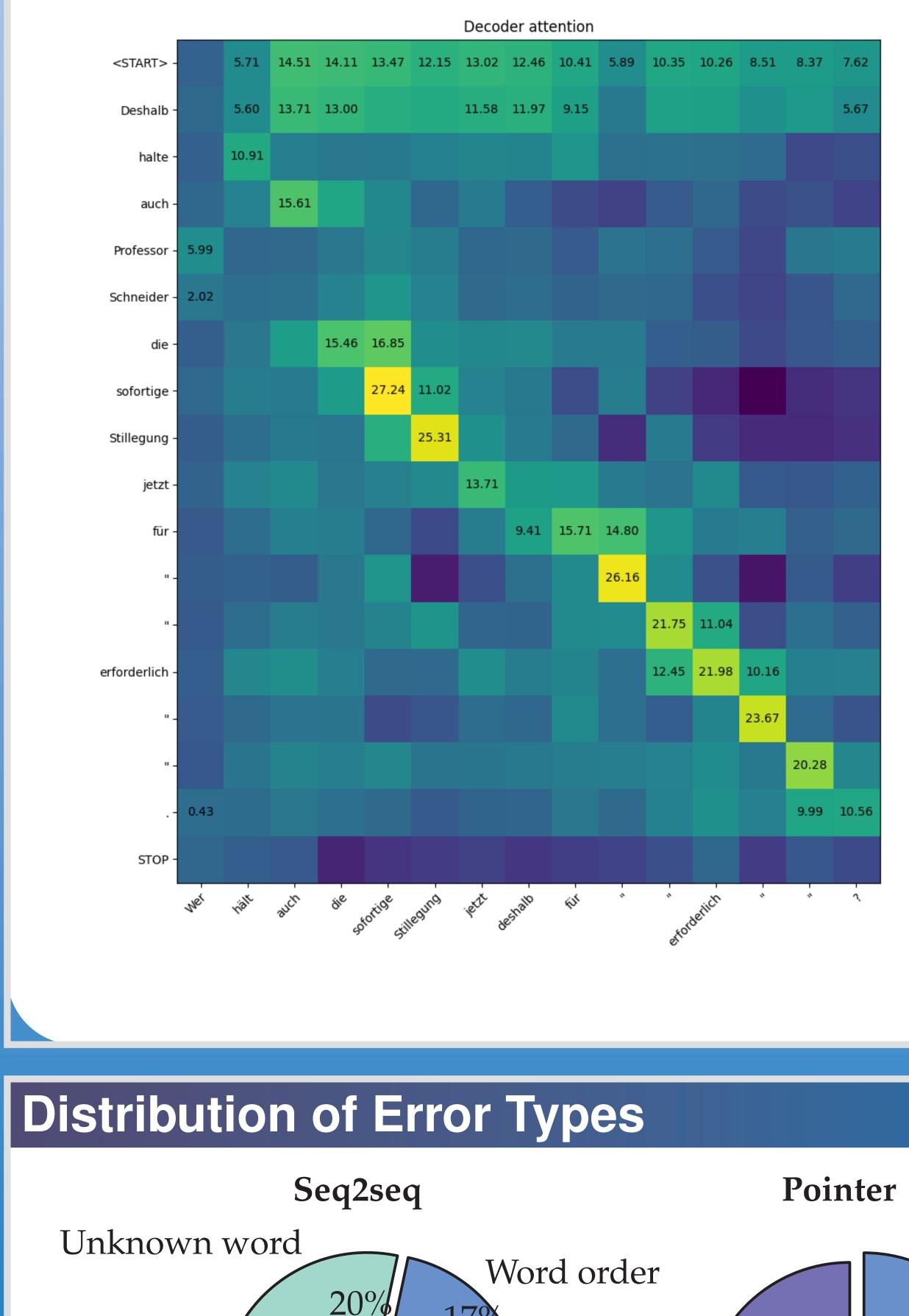
C	Ũ	-	C
Model	Size	Features	BLEU
Seq2seq	500k	Word, Ans, POS	71.25
Seq2seq + Copy	500k	Word, Ans, POS	84.24
Pointer	500k	Word, Ans	89.40
Pointer	500k	Word, Ans, POS, SRL	91.45

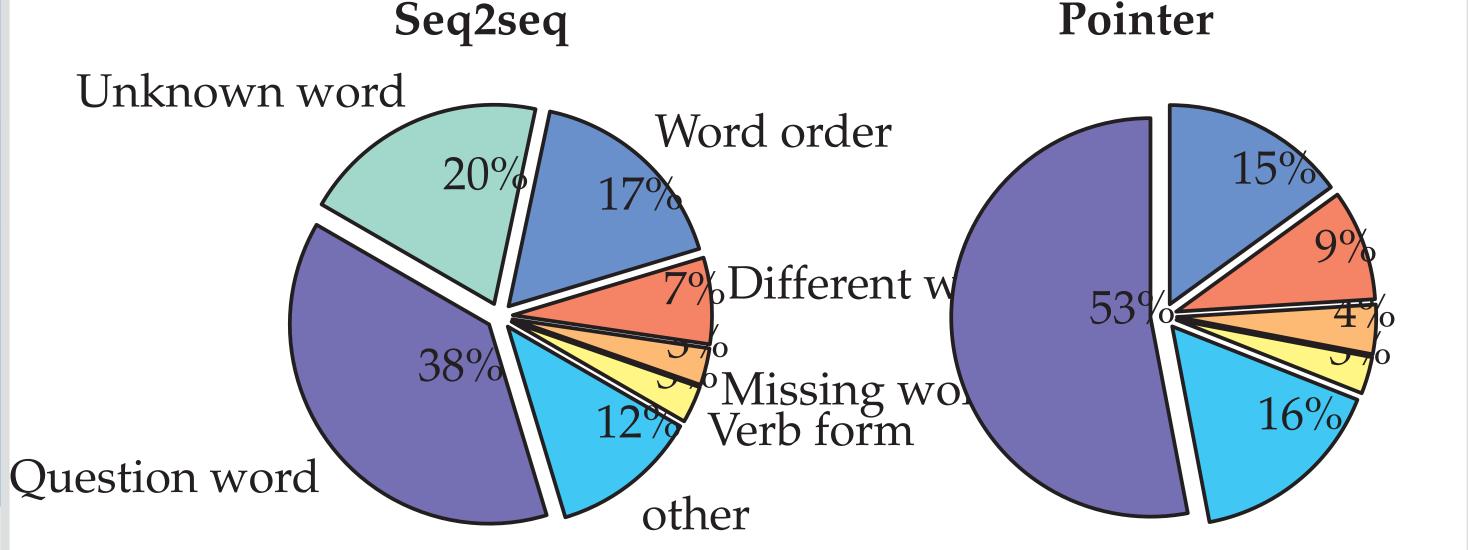
### Well-formed Questions in 500 Sample



SFB 833, Project A4, University of Tübingen

### **Softmaxed Attention Weight**





SFB 833